



Modeling and Simulating Blockchain Systems

Paris Blockchain Week Summit

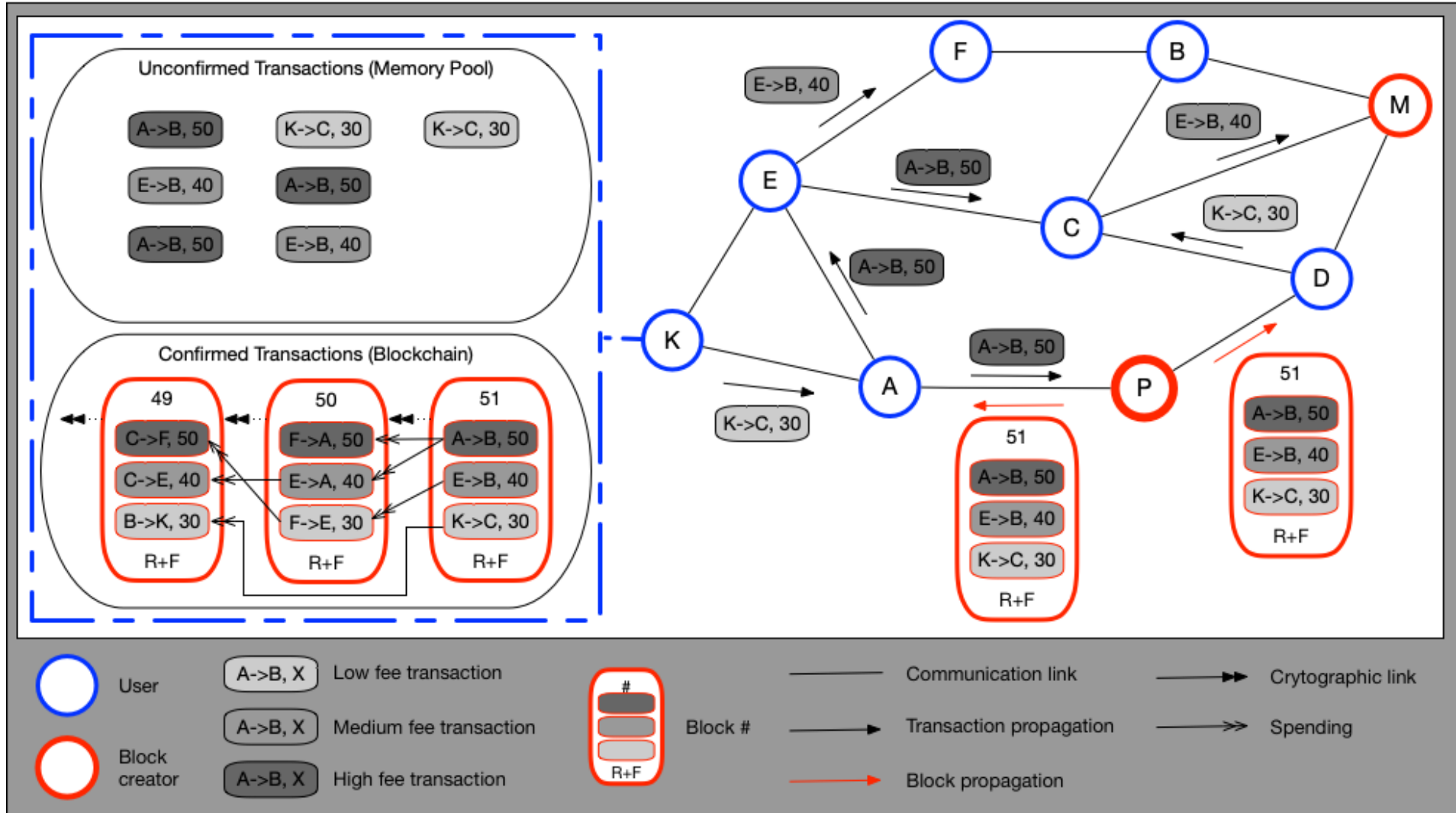
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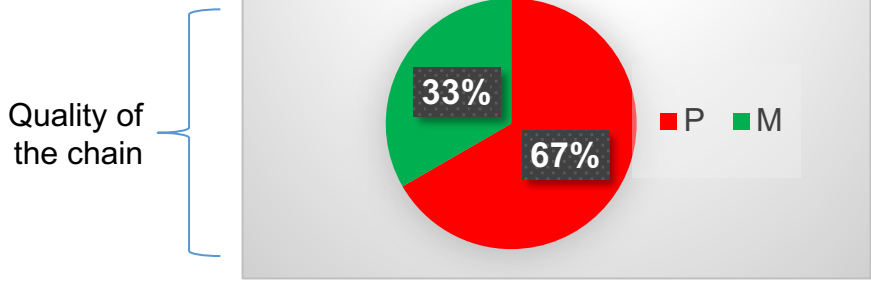
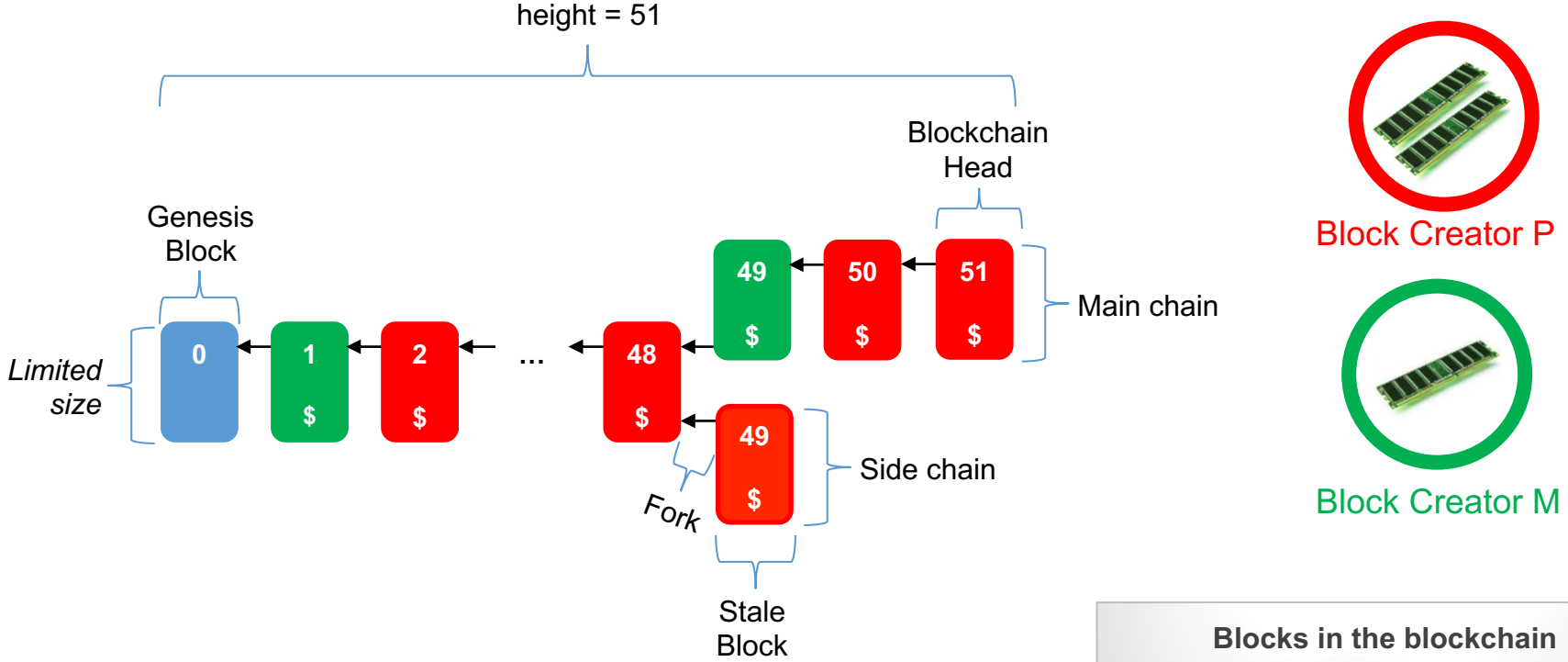
The Blockchain

- The blockchain is a **registry** that contains the **history of all exchanges** made between its users **since** its creation.
- The exchanges are stored in the blockchain in a **secure, tamper-proof** and **transparent way**.

Blockchain System



Anatomy of a Blockchain



Blockchain Systems

- Blockchain systems are **distributed systems**
- A distributed system is a collection of **independent** computers that appears to its users as a **single coherent** system [Tanenbaum et al. 2007].
- A distributed system is one in which the **failure** of a computer **you did not even know existed** can render your own computer unusable [Lamport 1987].

Blockchain Systems (cont.)

- Blockchain systems are **social organizations**
 - Social organizations are formal or informal groups of **interrelated individuals** (agents) who pursue a **collective goal** and who are embedded into an **environment** [Ostrom 2009].
 - The blockchain (data structure) is a **physical manifestation** of the **interactions** of users.
 - Blockchain systems facilitates **cooperation** by getting **self-interested, distrustful** actors to work together.
 - **Conflict** of individual/collective **goals** (e.g., users want lower fees while block creators want higher fees) [Gürcan et al. 2017].
 - Continuous **enter/exit** dynamics [Gürcan et al. 2017].

Blockchain Systems (cont.)

- Blockchain systems are **economical systems**
 - S. Nakamoto, “Bitcoin: A peer-to-peer electronic **cash** system,” 2008.
 - An economical system, as any other **complex** system, reflects a dynamic interaction of a large number of **different** agents, not just a few key agents.
 - The resulting systemic behavior, observable on the **aggregate level**,
 - often shows consequences that are **hard to predict**
 - e.g., the transaction fees
 - which **cannot be simply explained** by the behaviors of a few major agents.

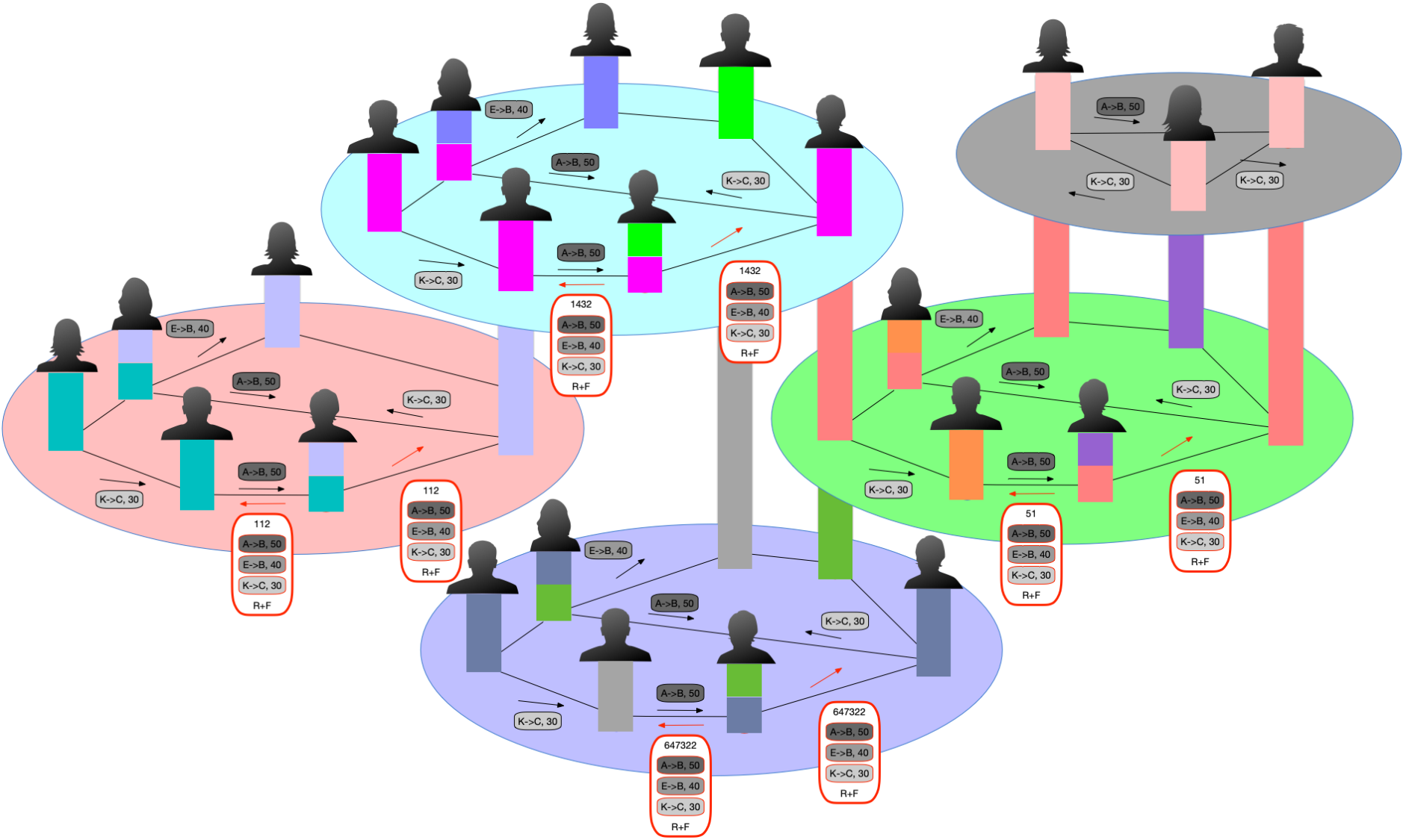
Moreover...

- We face highly competitive (and complex) industrial cases
 - that have **technical problems**: data reliability, confidentiality, identification, archiving,
 - which are being **constantly reshaped** by client demands, technology and regulatory requirements.
 - Client demands: e.g., performance (# of transactions/minute), fees ...
 - Technology: e.g., (blockchain) protocol, parameters, cost ...
 - Regulations: e.g., standards, laws, GDPR ...
- Blockchain ecosystem is very active and dynamic.
 - Bitcoin, Ethereum, Tendermint, Hyperledger, Sycomore, etc.

Challenge

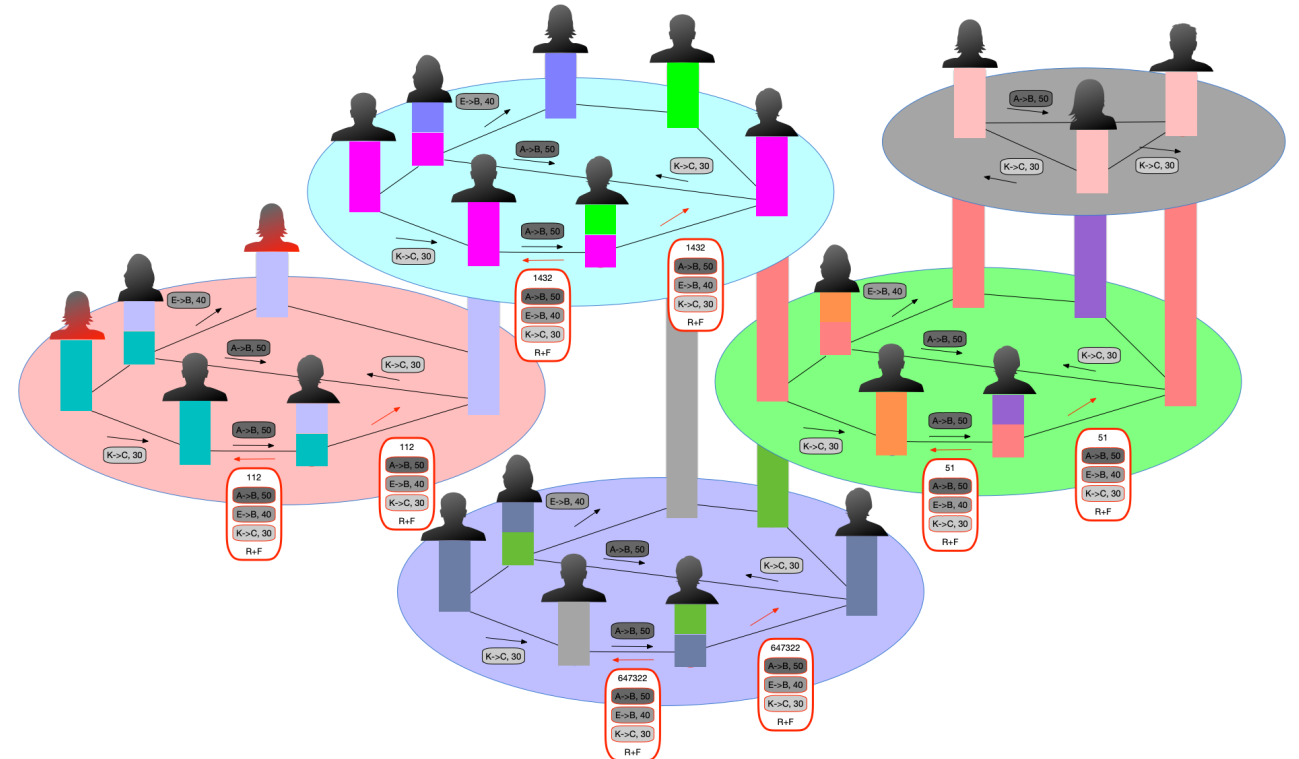
- Carrying out **feasibility** analysis in a **realistic** manner,
- **Rapid** prototyping of new solutions,
- **Benchmarking** of existing/new solutions,
- Thus, we need
 - a well-defined modeling approach provides **necessary abstractions**,
 - a **next-generation** simulation framework, which is develop as a software using **modern engineering** approaches
 - (e.g., modularity - i.e. model reuse-, testing, continuous development and continuous integration, automated management of builds, dependencies and documentation)
 - and **agile** principles

Modeling Blockchain Systems [Gürcan 2019]

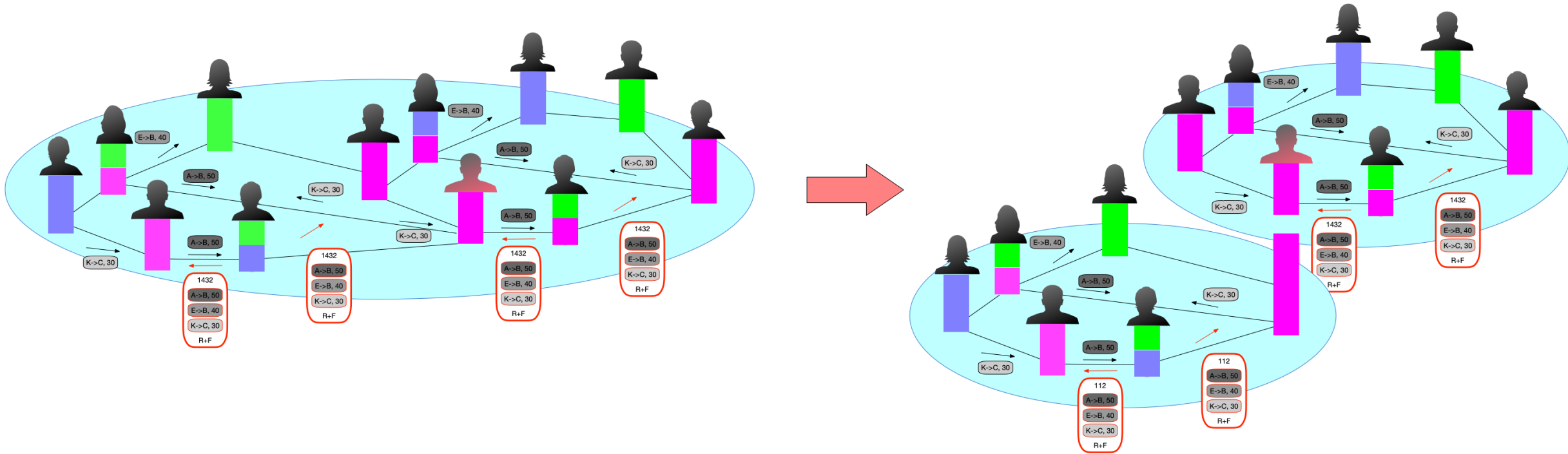


Studying Fairness in Blockchain Systems

- **What is fairness?**
 - Satisfaction of the participants from the system [Gürcan et al. 2017].
- **Why is fairness important?**
 - **Satisfied participants** -> tend to **stay** in the system
 - **Unsatisfied participants** -> tend to **leave** the system
 - # of participants ↗ -> security and stability ↗

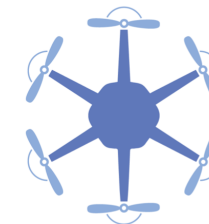
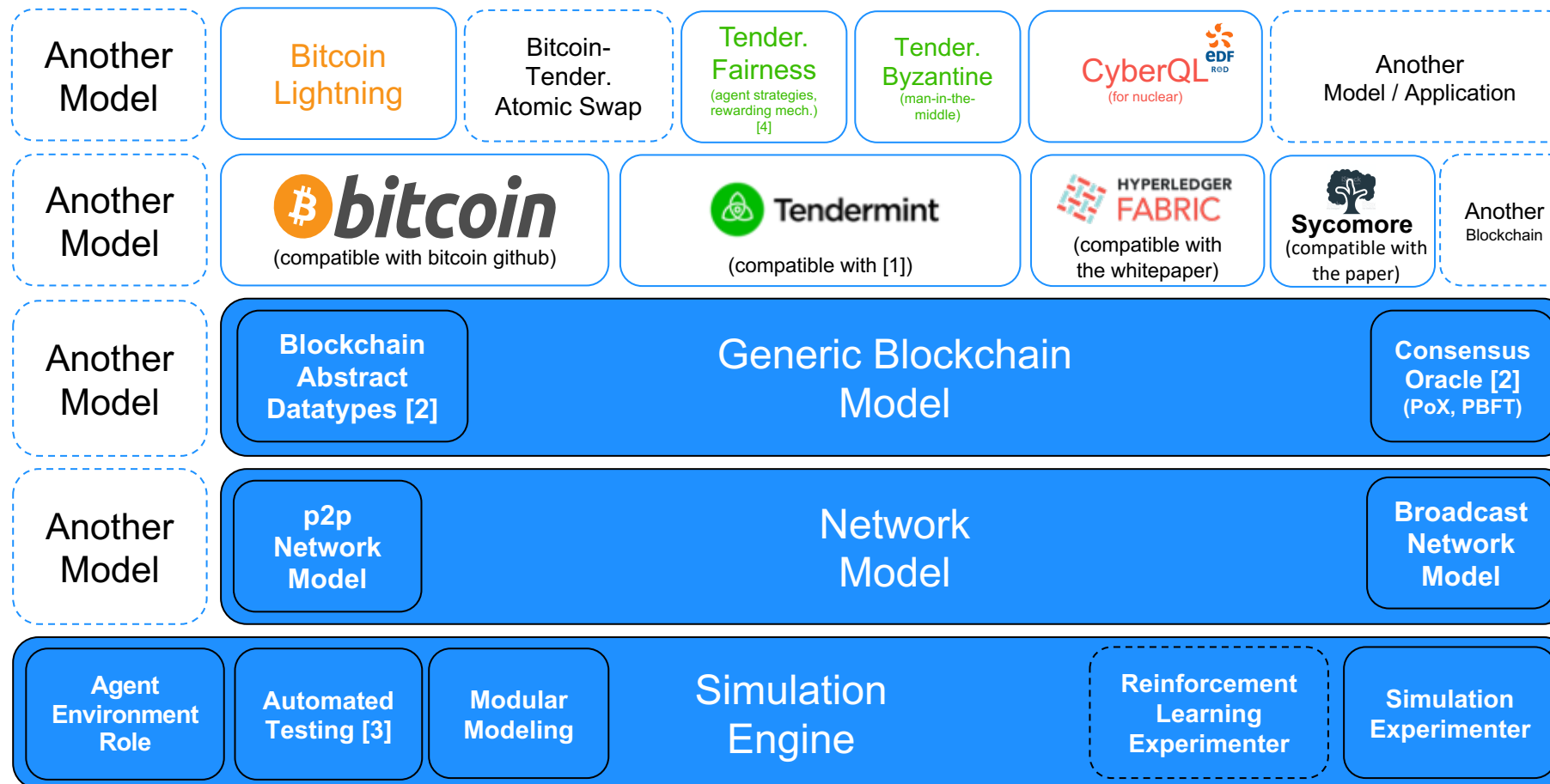


Studying Attacks in Blockchain Systems



e.g., Man-in-the-middle attack

Multi-Agent eXperimenter



ADACORSA



[1] Y. Amoussou-Guenou, A. Del Pozzo, M. Potop-Butucaru, and S. Tucci-Piergiorganni, **Dissecting Tendermint**, International Conference on Networked Systems (NETYS 2019), pp 166-182, 2019.
 [2] E. Anceaume, A. Del Pozzo, R. Ludinard, M. Potop-Butucaru, and S. Tucci-Piergiorganni, **Blockchain Abstract Data Type**, in SPAA 2019, Phoenix, AZ, USA, June 22-24, 2019., 2019, pp. 349–358.
 [3] Ö. Gürçan, O. Dikenelli, C. Bernon (2013). **A generic testing framework for agent-based simulation models**. Journal of Simulation.
 [4] N. Lagailardie, M. A. Djari, Ö. Gürçan (2019). **A Computational Study on Fairness of the Tendermint Blockchain Protocol**. Information.

Conclusions

- Blockchain systems domain is multi-disciplinary:
 - Distributed systems, social organization theory, economy, software engineering etc.
- For **realistic modeling and simulation** of blockchain systems, we need an **analytical tool** that provides necessary **abstractions** and properties
 - **agent-based modeling,**
 - **Agent/Environment/Role** organization model,
 - reusable models (integrated via modern build management tools),
 - automated **testing** (integrated to standard testing tools like JUnit)
 - allows CI/CD: automated management of builds, dependencies



Thank you for your attention!

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